

COPYRIGHT

Copyright © 1983 by MULTITECH INDUSTRIAL CORP. All rights reserved. No part of this publication may be reproduced, transmitted, transcribed, stored in a retrieval system, or translated into any language or computer language, in any form or by any means, electronic, mechanical, magnetic, optical, chemical, manual or otherwise, without the prior written permission of MULTITECH INDUSTRIAL CORP.

DISCLAIMER

MULTITECH INDUSTRIAL CORP. makes no representations or warranties, either express or implied, with respect to the contents hereof and specifically disclaims any warranties or merchantability or fitness for any particular purpose. MULTITECH INDUSTRIAL CORP. software described in this manual is sold or licensed "as is". Should the programs prove defective following their purchase, the buyer (and not MULTITECH INDUSTRIAL CORP., its distributor, or its dealer) assumes the entire cost of all necessary servicing, repair, and any incidental or consequential damages resulting from any defect in the software. Further, MULTITECH INDUSTRIAL CORP. reserves the right to revise this publication and to make changes from time to time in the content hereof without obligation of MULTITECH INDUSTRIAL CORP. to notify any person of such revision or changes.



Multitech
INDUSTRIAL CORP.

OFFICE
15FL, 135 CHIEN KUO N. ROAD, SEC. 2, TAIPEI
10479, TAIWAN, R.O.C.
TEL: (02)505-5533
TELEX: 19162 MULTIC FAX: (02)505-4451

FACTORY/
1 INDUSTRYE. ROAD, III,
HSINCHU SCIENCE-BASED INDUSTRIAL PARK
HSINCHU, TAIWAN 300, R.O.C.

TABLE OF CONTENTS

CHAPTER 1	INTRODUCTION TO IOM-MPF-IP	1
1.	Installation	3
2.	Hardware Specification	4
CHAPTER 2	PIO APPLICATION EXAMPLE	7
1.	Introduction	9
2.	Operating Procedure	9
3.	Flow Chart	10
4.	Program Description	13
CHAPTER 3	CTC APPLICATION EXAMPLE	15
1.	Introduction	17
2.	Operating Procedure	23
3.	Flow Chart	27
4.	Program Description	35
CHAPTER 4	8251 APPLICATION EXAMPLE	37
1.	Introduction	39
2.	Operating Procedure	41
3.	Flow Chart	43
4.	Program Description	47
APPENDIX A	Z80-PIO	49
APPENDIX B	Z80-CTC	79
APPENDIX C	8251	109
APPENDIX D	IOM-MPF-IP HARDWARE CIRCUIT	127

Introduction

IOM-MPF-IP is the interface of MPF-IP for input/output control and memory expansion. It uses PIO (Parallel I/O Control) to control the parallel input and output, 8251 to control the serial input and output, CTC (Counter/Timer Circuit Control) to control the counter and timer.


In addition, a 4K EPROM 2732 and three 2016 (2K RAM) are used to expand the memory capacity.

The EPROM 2732 chip on the IOM-MPF-IP contains four programs, including one program for demonstrating the use of the PIO, two programs for demonstrating the application of the CTC, and one for 8251 application.

The program for demonstrating the application of the PIO starts at memory location B000H. That for demonstrating the application of the 8251 starts at memory location B300H. The two programs for demonstrating the application of the CTC start at memory location B100H and B700H, respectively.

After you have connected the MPF-IP with IOM-MPF-IP, you can run these programs by typing:

G <starting address> 

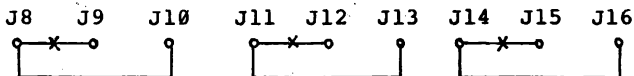
Note that you don't have to type the left and right caret -- "<" and ">". After pressing the  key, simply type in the starting address of the program which you want to execute.

1. Installation

- 1) Connect the connector J1 of MPF-IP and the connector J2 of the IOM-MPF-IP with a flat cable.
- 2) Plug the power cord of the MPF-IP into the wall outlet.
- 3) Plug the power cord of the IOM-MPF-IP into the wall outlet.

2. Hardware Specification

- 1) ROM: +5V 2732x1, total 4K bytes.
Basic ROM addresses: B000H-BFFFH
- 2) RAM: static RAM 2016x3, total 6K bytes.
Basic RAM addresses: D800H-EFFFH.
The basic RAM addresses may be changed to C000H-D7FFH by rewriting J8 through J16. when IOM-MPF-IP works together with EPB board.
The rewriting is as follows:



Disconnect J8-J9, J11-J12, J14-J15 and connect J8-J10, J11-J13, J14-J16.
(Note: The EPB RAM address: D800H-EFFFH)

- 3) I/O port
 - a. Programmable I/O port: 8251x1
I/O addresses: 60H-63H
 - b. Programmable I/O port: PIOx1, which has two I/O ports, port A and B.
I/O addresses: 68H-6BH
 - c. Programmable I/O port: CTCx1, which has 4 channels.
I/O addresses: 64H-67H
 - d. Display: MPF-IP display.
 - e. Keyboard: MPF-IP keyboard
 - f. Audio tape interface: MPF-IP cassette interface.
 - g. System power consumption: about 350mA.
 - h. Power input: Power Adapter Input 110V/220V, output +9V/600mA.
 - i. Interface connector/Cable: 40-pin flat cable and

male connector used to interface with MPF-IP.

- j. Extension connector: 40-pin flat cable connector provides CPU bus signals to other optional boards.
- k. PC board specifications: 157mm x 220mm x 1.6mm

CHAPTER 2


PIO APPLICATION

EXAMPLE

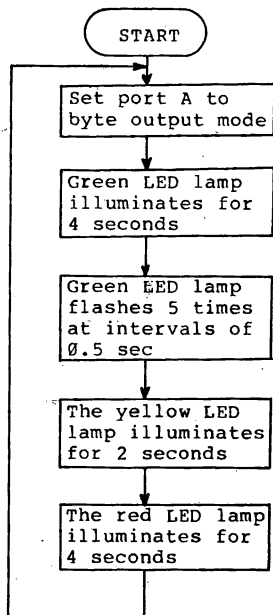
1. Introduction

This program uses Port A for the traffic light (red, yellow and green) control. First, set the PIO to byte output mode, then use subroutine SCAN1 to scan the display buffer. Because the execution of the SCAN1 subroutine takes 15.667 ms, You may set the value of the B register as required to control the duration of illumination of the display and the LED lamp.

2. Operating Procedure

- 1) Connect the socket TR1, TR2 and TR3 of J3 and the PA0, PA1, PA2 of J5 respectively with a cable.
- 2) Key in <G>=B000 
- 3) The screen displays "GREEN", and the green LED lamp which is on the IOM board illuminates for 4 seconds.
- 4) Then the word "GREEN" and the green LED lamp flashes five times at intervals of 0.5 sec.
- 5) Next, the word "YELLOW" appears, the yellow LED lamp illuminates for 2 seconds.
- 6) After that, the word "RED" appears with the red lamp illuminating for 4 seconds.
- 7) Then the word "GREEN" appears again with the green LED lamp.
- 8) The process cycles over and over again.
- 9) Pressing RESET key will stop the cycle.

3. Flow Chart




```

1 ;
2 ; *****
3 ; *
4 ; *          PIO DEMO_PROGRAM          *
5 ; *
6 ; *****
7 ;
8 ; COPYRIGHT, MULTITECH INDUSTRIAL CORP. 1983
9 ; WRITTEN BY BZING_CHUANG CHANG OF R&D DEPARTMENT
10 ; THE ADDRESS OF ROUTINE IS B000H.
11 ; THIS PROGRAM USES Z80-PIO AS TRAFFIC LIGHT CONTROLLER.
12 ; THE I/O ADDRESS OF PIO IS FROM 68H TO 6BH.
13 SCAN EQU 0246H ; UTILITY SUBROUTINE OF MPF_IP
14 SCAN1 EQU 029BH ; UTILITY SUBROUTINE OF MPF_IP
15 DEC_SP EQU 399H ; UTILITY SUBROUTINE OF MPF_IP
16 CLEAR EQU 9B9H ; UTILITY SUBROUTINE OF MPF_IP
17 DISP EQU 0FF84H ; THE BUFFER OF DISPLAY BUFFER
18 ; POINTER
19 MSC EQU 09CAH ; UTILITY SUBROUTINE OF MPF_IP
20 DISPBF EQU 0FF2CH ; DISPLAY BUFFER
21 CONVER EQU 0821H ; UTILITY SUBROUTINE OF MPF_IP
22 PIODA EQU 68H ; DATA PORT OF PIO PORT A
23 PIOCA EQU 6AH ; CONTROL PORT OF PIO PORT A
24 ORG 0B000H
B000 LD A, 0FH
B002 D36A OUT (PIOCA), A ; PIO PORT A WITH OUTPUT MODE
B004 CDB7B0 27 START CALL DISLED ; ALL LEDS DARKEN
B007 3EFE 28 LD A, 0FEH
B009 D368 29 OUT (PIOCA), A ; GREEN LED LIGHT
B00B CDB909 30 CALL CLEAR ; CLEAR DISPLAY BUFFER,
31 ; MAKE DISP INITIAL
32 ; POSITION
B00E 218E80 33 LD HL, GREEN
B011 CDCA09 34 CALL MSC ; CONVERT ASCII CODE TO
35 ; DISPLAY FORMAT
B014 CD9903 36 CALL DEC_SP ; DELETE CURSOR
B017 06FF 37 LD B, 0FFH ; SCAN & LIGHT 4 SEC
B019 DD212CFF 38 LD IX, DISPBF
B01D CD9B02 39 DISP1 CALL SCAN1 ; THE TIME OF SCAN1 IS
40 ; ABOUT 15.667 MSEC
B020 10FB 41 DJNZ DISP1
B022 0605 42 LD B, 5H ; GREEN LED FLASHES 5 TIMES
B024 C5 43 FLASH PUSH BC
B025 3EFF 44 LD A, 0FFH
B027 D368 45 OUT (PIODA), A ; GREEN LED DARKENS
B029 CDB7B0 46 CALL DELAY1 ; DELAY 0.5 SEC
B02C 3EFE 47 LD A, 0FEH
B02E D368 48 OUT (PIODA), A ; GREEN LED LIGHT
B030 CDB909 49 CALL CLEAR
B033 218E80 50 LD HL, GREEN
B036 CDCA09 51 CALL MSC
B039 CD9903 52 CALL DEC_SP
B03C 0620 53 LD B, 20H ; GREEN LED LIGHT ABOUT
54 ; 0.5 SEC
B03E DD212CFF 55 LD IX, DISPBF
B042 CD9B02 56 DISP4 CALL SCAN1
B045 10FB 57 DJNZ DISP4
B047 C1 58 POP BC

```

IOM_MFF_IP

LOC	OBJ CODE	M	STMT	SOURCE	STATEMENT	ASM 5.9
B04B	10DA		59	DJNZ	FLASH	
B04A	CDB9B0		60	CALL	DISLED	
B04D	3EFD		61	LD	A, 0FDH	; YELLOW LED LIGHT
B04F	D368		62	OUT	(PIODA), A	
B051	CDB909		63	CALL	CLEAR	
B054	219CB0		64	LD	HL, YELLOW	
B057	CDCA09		65	CALL	MSG	
B05A	CD9903		66	CALL	DEC_SP	
B05D	0680		67	LD	B, 80H	; SCAN & LIGHT 2 SEC
B05F	DD212CFF		68	LD	IX, DISPBF	
B063	CD9B02		69	DISP2 CALL	SCAN1	
B066	10FB		70	DJNZ	DISP2	
B068	CDB9B0		71	CALL	DISLED	
B06B	3EFD		72	LD	A, 0FBH	; RED LED LIGHT
B06D	D368		73	OUT	(PIODA), A	
B06F	CDB909		74	CALL	CLEAR	
B072	21A8B0		75	LD	HL, RED	
B075	CDCA09		76	CALL	MSG	
B078	CD9903		77	CALL	DEC_SP	
B07B	06FF		78	LD	B, 0FFH	; SCAN & LIGHT 4 SEC
B07D	DD212CFF		79	LD	IX, DISPBF	
B081	CD9B02		80	DISP3 CALL	SCAN1	
B084	10FB		81	DJNZ	DISP3	
B086	C304B0		82	JP	START	
B089	3EFD		83	DISLED LD	A, 0FFH	
B08B	D368		84	OUT	(PIODA), A	
B08D	C9		85	RET		
B08E	20202020		86	GREEN DEFM	' GREEN'	
B09B	0D		87	DEFB	0DH	
B09C	20202020		88	YELLOW DEFM	' YELLOW'	
B0AA	0D		89	DEFB	0DH	
B0AB	20202020		90	RED DEFM	' RED'	
B0A6	0D		91	DEFB	0DH	
B0B7	01404A		92	DELAY1 LD	BC, 4A40H	
B0BA	EDA1		93	DELA1 CPI		
B0BC	00		94	NOP		
B0BD	00		95	NOP		
B0BE	E0		96	RET	PO	
B0BF	1BF9		97	JR	DELA1	
			98	,		
			99	,		

4. Program Description

- 1) Statements 25-26 define the port A to byte output mode.
- 2) Statements 27-41 use the bit PA0 to activate the green LED lamp and convert the ASCII code to the display format, and then execute subroutine SCAN1 for 255 times (It takes 15.667 msec for SCAN1 to execute once), so the green LED can illuminate for 4 seconds ($15.667\text{msec} \times 255=4\text{sec}$, $0FFH=255$).
- 3) Statements 42-59 cause the green LED lamp to flash 5 times at an interval of 0.5 sec. ($15.667\text{ msec} \times 32=0.5\text{ sec}$, $20H=32$).
- 4) Statements 60-70 use the bit PA1 to activate the yellow LED lamp to illuminate for 2 seconds.
- 5) Statements 71-81 use bit PA2 to activate the red LED lamp to illuminate for 4 seconds.

CHAPTER 3

CTC APPLICATION

EXAMPLE

1. Introduction

This program uses CTC as a clock which is in the Timer mode, and set 256 as Prescalar's value. In this program, you will notice that when the main program is doing looping (statements 125-127 whose function is scanning), the CTC is counting at the same time.

The value of Prescalar is 256, and the value of Time Constant Register is 0FFH, so the number of system clock is $256 \times 255 = 65280$. The frequency of system clock is $3579545/2 = 1789772$, and $1789772/65280 = 27$, so CTC must interrupt CPU 27 times to cost 1 second. As a result, it takes roughly one second for the CTC to interrupt the CPU 27 times. The time for the CTC to interrupt CPU once is about $1/27$ sec, that is, it will take 1 second to interrupt the CPU 27 times, so the program must define counter value as 1BH (1BH=27).

Time calculation: $(256 \times 255 \times 27) / 1789772 = 1$ (sec)

Deviation calculation: $1789772 - (256 \times 255 \times 27) = 27212$

Deviation per second: $(1/1789772) \times 27212 = 15.2$ msec

So the deviation is 1 second per 66 seconds, 545 seconds per hour.

1.1 Introduction to the Z80 CPU Interrupt

Before proceeding to the experimentation of the CTC, it is necessary for the reader to get familiar with the principles regarding the Z80 CPU interrupt.

The Z80 CPU can suspend the current program execution by using an external interrupt request. The CPU then starts executing the interrupt service routine. Once the service routine is completed, the CPU then returns to the main program from which it was interrupted.

The Z80 CPU has two interrupt inputs: a non-maskable interrupt and a software maskable interrupt.

1) NMI Request (Non-maskable Interrupt):

The non-maskable interrupt (NMI) line cannot be disabled by the programmer and will be activated whenever an external device inputs an interrupt request to it.

The NMI signal is sampled by the CPU at the rising edge of the last clock at the end of any instruction. The NMI request line will be at logic "0" if there is a non-maskable interrupt request. The CPU automatically saves the program counter (PC) in the stack area and jumps to location 0066H (a fixed memory address assigned by the Z80 CPU). The CPU will not respond to any further NMI requests. The CPU then executes the service routine until a RETN instruction appears and then it fetches the PC of the main program from the stack to continue the execution of the main program. At this time, the CPU will accept another NMI request.

In MPF-IP, memory addresses 0000H through 1FFFH are reserved for the monitor program. Once a non-maskable interrupt is accepted, the CPU automatically jumps to location 0066H. The non-maskable interrupt request line has a higher priority than any other interrupt. It is very useful in the event of a power failure, which obviously takes precedence over all other activities. For instance, if the voltage level of the power supply battery of the microcomputer drops to a certain level, then a voltage comparator circuit will activate a non-maskable interrupt request signal. The

CPU then suspends its current program execution and starts battery-recharging. The recharging process is controlled by a software program. The starting address of this control sequence must be at 0066H.

2) INT Request (Maskable interrupt):

The maskable interrupt (INT) line can be disabled by resetting an internal interrupt Enable Flip Flop (IFF). The Enable Flip Flop can be set or disabled by the programmer using Enable Interrupt (EI) and Disable Interrupt (DI) instructions.

The interrupt request at the INT line can be masked. For instance, after the battery-recharging process has started, the CPU can return to its main program execution. When the battery is charged to a certain level, another voltage comparator circuit will generate an INT interrupt request signal. If the CPU is not executing a very important program, then it may acknowledge the interrupt requests and jumps to a service routine designed to stop the recharging process. Usually, stopping the recharging process is not an emergency task, thus, the CPU may continue to execute an important program and ignore this kind of interrupt request. For instance, when the CPU is reading data from a tape, interrupt will cause the data in the tape to be missed. Thus, if a DI instruction is included at the beginning of the "Read Tape" routine, then the INT interrupt request will be masked. An EI (Enable Interrupt) is usually included at the end of the "Read Tape" routine in order to enable the INT interrupt request line.

The Z80 CPU can be programmed to respond to the maskable interrupt in three possible modes, namely- 0=IM0, 1=IM1 and 2=IM2, by the IM (Interrupt Mode) instruction.

With the IM0 mode, whenever the CPU receives an instruction (usually, it is a "RESTART" operation) on the data bus from a peripheral device, then the CPU will jump to one of the 8 fixed memory addresses (0000, 0008, 0010, 0018, 0020, 0028, 0030 & 0038) and execute the program. In MPF-IP, mode 0 cannot be used because the addresses specified for the instructions are already reserved for the monitor program.

If the IM1 is selected by the programmer, the CPU will respond to an interrupt by executing a restart instruction to location 0038H.

The last mode is the IM2 mode which is the most powerful interrupt response mode. With this mode, the programmer maintains a table of 16-bit starting addresses for interrupt service routines. The low-order 8-bits of the pointer must be supplied by the interrupting device. The high-order 8 bits of the pointer is formed from the contents of the internal I register (Interrupt Vector Register). When an interrupt is accepted, the 16-bit pointer must be formed to obtain the starting address of the desired interrupt service routine from the table.

If the Z80 input/output interface devices (PIO, CTC, SIO) are used in the microcomputer system, then the IM2 mode will also be the most useful interrupt request response.

Example Experiments:

1. Testing the $\overline{\text{NMI}}$ interrupt response:

An interrupt request may be generated by touching a wire from the NMI input line of the CPU to the ground. After touching the NMI input line of the CPU, then the CPU will execute the program with starting address at 0066H.

2. Testing the $\overline{\text{INT}}$ interrupt response :

After a reset, the Z80 CPU will be automatically in the IM0 interrupt response mode and will disable the interrupt enable flip flop. Thus, before the CPU responds to the interrupt request, the following program must be executed.

```
IM 2           ; Select interrupt mode 2
LD A,0F8H
LD I,A         ; Assign F8H as the high-order byte
               ; of the interrupt vector address.
EI             ; Enable the interrupt request
               ; line INT.
```


In case the Z80 peripheral devices are not used in the system, the interrupt request signal is sent directly to the CPU. When the CPU acknowledges an interrupt request, the 8-bit data must be read in as the low-order byte of the vector address. If there is no electronic circuit for supplying this 8-bit vector address, then the data bus will be pulled up to "high" voltage state (logic "1") and read as FFH. That is, the CPU will form F8FFH as the 16-bit vector address. This 16-bit vector address is used as a pointer to obtain the starting address of the desired interrupt service routine from the table.

Suppose the starting address of the interrupt service routine is arranged at 0F920H, then the number 0F920H must be stored in memory addresses 0F8FFH and 0F900H. Load the following program into the MPF-IP for later testing.

LOC	OBJ	CODE	M	STMT	SOURCE	STATEMENT
F800				1	ORG	0F800H
F800	3EF8			2	LD	A,0F8H
F802	ED47			3	LD	I,A ; Define high-order ; vector address.
F804	2120F9			4	LD	HL,0F920H
F807	22FFF8			5	LD	(0F8FFH),HL ; store ; interrupt vector.
F80A	ED5E			6	IM	2
F80C	FB			7	EI	
F80D	F7			8	RST	30H ; Return to monitor ; program.
F920				9	ORG	0F920H ; Interrupt ; service routine.
F920	211234			10	LD	HL,3412H
F923	2240F9			11	LD	(0F940H),HL; store 3412H ; to RAM (0F940H).
F926	FB			12	EI	; Enable another ; interrupt.
F927	ED4D			13	RETI	; Return from ; interrupt.

- (1) Execute the above program by connecting a copper wire from the INT input line of the CPU to the ground. After the program is executed, the monitor will resume control of the microcomputer. The interrupt request line INT is also enabled. Then, key in some arbitrary numbers into RAM addresses 0F940H and 0F941H, and depress the INTR key in the keyboard. That is, an interrupt request signal is being input to the CPU INT line. Depress the AD key in the keyboard to reset the display buffer in the monitor program. Check if the interrupt service routine with starting address 0F920H is executed so that the designated numbers have been stored in RAM addresses 0F940H - 0F941H. Repeat the testing several times (change the contents of RAM before each test).

Results of test :

- (2) Instruction RETI is used as the end of an interrupt service routine. It is a routine to signal the I/O device that the interrupt routine has been completed. It facilitates the nesting of routines by allowing higher priority devices to suspend service of lower priority service routines. The standard Z80 I/O devices are not used in this experiment, thus, the RETI is not a necessary instruction. Replace instruction RETI in the above program by RST 30H and then repeat the test in (1). Record the result shown in the display after the interrupt request signal is input to the CPU. Discuss the results of the test.
- (3) Instruction EI (Enable Interrupt) must be included in every interrupt service routine, otherwise the INT line will be disabled after the CPU acknowledges an INT interrupt request. Instruction EI must be used to enable the maskable interrupt. The function of the EI instruction cannot be replaced by that of the RETI instruction.

Replace instruction with "Repeat" to test for interrupt request and to show that only the first interrupt is acknowledged and all other interrupts are ignored.

Results of test :

- (4) Write a program that will cause the PA0 line of the Z80 PIO to output "1" after the CPU receives an INT interrupt request and clear this line to "0" after 3 seconds have elapsed.


2. Operating Procedure

- 1) Input <M>=F800: HOUR MINUTE SECOND AMPFLG.
(AMPFLG=0 stands for AM, 1 stands for PM.)

AMPFLG=0 for AM
AMPFLG=1 for PM

Example: If the time now is AM, nine thirty and 20 seconds.

<M>= F800: 9 30 20 0

- 2) Press <G>=B100 , then CTC begins clicking.
- 3) The screen will display "AM 9 30 20" and go on clicking.
- 4) Press the **RESET** key to stop the timing.

If no PRT-MPF-IP is connected to the MPF-IP, you can run the CTC demonstration program which is stored in the EPROM starting from B100H.

If a PRT-MPF-IP is connected to the MPF-IP but the PRT-MPF-IP is turned off, you can still run the CTC demonstration program starting at B100H.

Executing the program for CTC application (which starts at B100H) on the MPF-IP while both the IOM-MPF-IP and PRT-MPF-IP (If the printer is on) are connected to the MPF-IP, will result in the PRT-MPF-IP operating automatically and going out of control. Aside from the PRT-MPF-IP being affected, the original CTC Demo Program also cannot function normally, it has a tendency to 'Run off'.

When the MPF-IP is connected with both an IOM-MPF-IP and a PRT-MPF-IP (with the printer "on"), you have to run the CTC application program starting at B700H.

The following is a brief analysis of this problem:

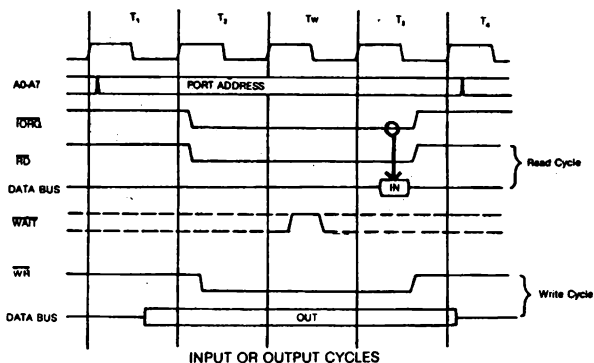


Fig. 1
Timing Diagram for Input & Output Cycles.

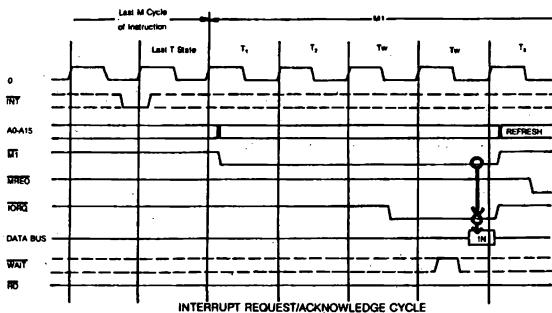


Fig. 2
I/O Timing Diagram for Interrupt
Request/Acknowledge Cycle.

From Fig. 1, we can see that the I/O Port is enabled when $M1 = \text{high}$ and $IORQ = \text{low}$.

From Fig. 2, we can deduce that the I/O Port is enabled during an interrupt when $M1 = IORQ = \text{low}$. Since the CTC Demo Program starting at $B100H$ employs Mode 2 Interrupt to implement an interrupt request, this may affect other I/O ports.

Mode 2 Interrupt processing expects an address from the interrupting device, this probably triggers on the printer and cause the program execution to be suspended.

This problem was not anticipated when designing the hardware for IOM-MPF-IP. So, this is where the second CTC Demo Program comes in, it not only resolves the problem regarding the printer but also provides the reader with a better understanding of the roles of the $M1$ and $IORQ$ signals in an I/O cycle and their different functions in an Interrupt mode, plus better insight regarding the circuit design of the hardware.

To sum it up, we can now solve the problem affecting the PRT-MPF-IP by :

- I. Execute the new CTC Demo Program starting at memory address $B700H$ instead of the original program which starts at memory location $B100H$, access to the new program can be done by:

Key in Press

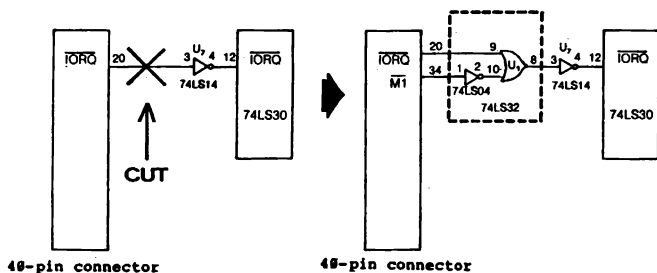
<M> = F800:
(to store current time)

<G> = B700
(to execute the program starting at $B700H$)

II. Should the reader prefers executing the original CTC Demo Program starting at B100H and yet wanted the problem regarding the printer eliminated, he can do so by using any of the following three methods:

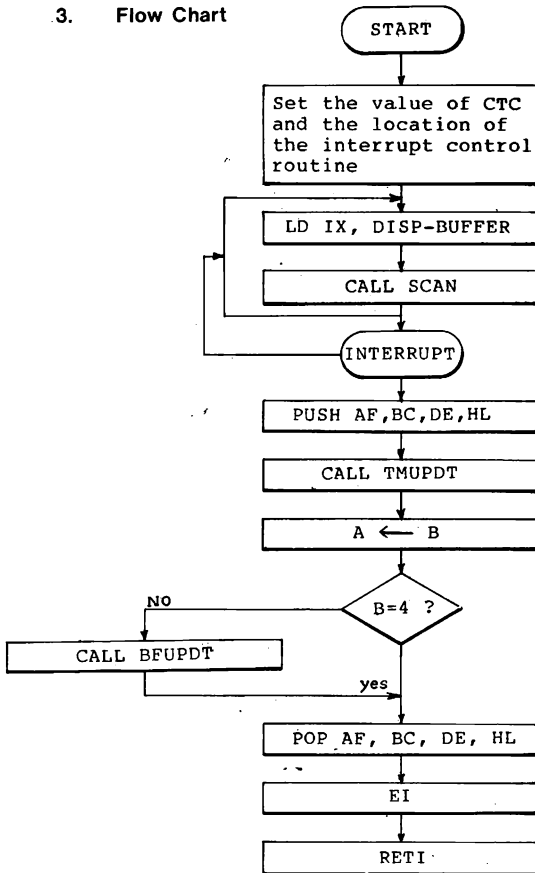
- 1) Disconnect the power line of the printer.
- 2) Modifying the hardware by changing the circuit of the PRT-MPF-IP as follows :

Change to



- a) Cut off the line between pin 20 of the 40-pin connector and pin 3 of U7 (74LS14).
 - b) Connect pin 20 of the 40-pin connector to pin 9 of U1 (74LS32), and pin 34 of the 40-pin connector to pin 10 of U1 by passing through 74LS04.
- 3) Modifying the software. Rewrite the program by substituting instruction NOP into instructions already loaded in addresses xxCA, xxCB (CA & CB are PRT-MPF-IP's I/O Ports). The same procedure holds true for subroutines in the event that system subroutines are being used.

3. Flow Chart



IOM.MFF_IP

LOC OBJ CODE M STMT SOURCE STATEMENT

ASM 5.9

```

100 ; *****
101 ; *
102 ; *          CTC DEMO_PROGRAM          *
103 ; *
104 ; *****
105 ;
106 ; THIS PROGRAM USES CTC TO DESIGN A CLOCK.
107 ; THE I/O ADDRESS OF CTC IS FROM 64H TO 67H.
108 CTC0 EQU 64H ; I/O OF CTC CHANNEL 0
B100 109 ORG 0B100H
B100 110 LD A,0B2H ; LOAD THE INTERRUPT REGISTER
B102 111 LD I,A
B104 112 LD A,10110101B ; LOAD THE CHANNEL CONTROL
B106 113 OUT (CTC0),A
B108 114 LD A,0FFH ; LOAD THE CONSTANT REGISTER
B10A 115 OUT (CTC0),A
B10C 116 LD A,0 ; LOAD THE INTERRUPT VECTOR
117 ; REGISTER
B10E 118 OUT (CTC0),A
B110 119 IM 2 ; SET INTERRUPT MODE 2
B112 120 EI
B113 121 CALL APMUP
B116 122 CALL HMSGUP
B119 123 LD A,0
B11B 124 LD (TMBF),A
B11E 125 MAIN LD IX,DISPBF
B122 126 CALL SCAN
B125 127 JR MAIN
B127 128 THUPDT LD DE,TMBF
B12A 129 LD A,(DE)
B12B 130 INC A
B12C 131 LD (DE),A
B12D 132 CP 1CH ; INCREMENT SEC ONLY IF THE
133 ; NUMBER OF INTERRUPT REACHES
134 ; 28
B12F 135 LD B,A
B131 136 RET NZ
B132 137 XOR A
B133 138 DEC B
B134 139 LD (DE),A
B135 140 DEC DE
B136 141 DEC DE
B137 142 LD HL,MAXTAB
B13A 143 SCF
B13B 144 SMH LD A,(DE)
B13C 145 ADC A,0
B13E 146 DAA
B13F 147 LD (DE),A
B140 148 SUB (HL) ; COMPARE WITH MAX_TABLE
B141 149 JR C,COMPL
B143 150 LD (DE),A
B144 151 COMPL CCF
B145 152 INC HL
B146 153 DEC DE
B147 154 DJNZ SMH
B149 155 LD A,(HOUR)
B14C 156 AND A
B14D 157 JR Z,SUCCESS ; IF REACH MAX, JUMP TO

```


IOM_MPF_IP

LOC OBJ CODE M STMT SOURCE STATEMENT

ASB 5.9

B14F	3C	158							
B150	FE13	159		INC	A				ROUTINE SUCCESS
B152	2015	160		CP	13H				
B154	3A03FB	161		JR	NZ, HALF				OVER TWELVE O'CLDCK
B157	CB67	162		LD	A, (APMFLG)				
B159	201B	163		BIT	4, A				
B15B	EE01	164		JR	NZ, HOME				
B15D	F610	165		XOR	01H				CHANGE AM TO PM ; PM TO AM
B15F	3203FB	166		OR	10H				
B162	180F	167		LD	(APMFLG), A				
B164	3E01	168		JR	CONTI				
B166	3200FB	169	SUCCESS	LD	A, 1H				
B169	3A03FB	170		LD	(HOUR), A				
B16C	E6EF	171	HALF	LD	A, (APMFLG)				
B16E	3203FB	172		AND	0EFH				
B171	1803	173		LD	(APMFLG), A				
B173	CD20B2	174		JR	HOME				
B176	C9	175	CONTI	CALL	APMUP				
B177	3A02FB	176	HOME	RET					
B17A	A7	177	BFUPDT	LD	A, (SECOND)				
B17B	2802	178		AND	A				
B17D	1824	179		JR	Z, JUDGE				
B17F	3A01FB	180		JR	SUP				
B182	A7	181	JUDGE	LD	A, (MINUTE)				
B183	2802	182		AND	A				
B185	180E	183		JR	Z, HMSUP				
B187	1138FF	184		JR	MSUP				
B18A	ED53B4FF	185	HMSUP	LD	DE, DISPBF+12				UPDATE HOUR, MINUTE, SECOND DISPLAY BUFFER
B18E	0603	186		LD	(DISP), DE				
B190	2100FB	187		LD	B, 3				
B193	181A	188		LD	HL, HOUR				
B195	113EFF	189		JR	LOOP				
B198	ED53B4FF	190	MSUP	LD	DE, DISPBF+18				UPDATE MINUTE, SECOND DISPLAY BUFFER
B19C	0602	191		LD	(DISP), DE				
B19E	2101FB	192		LD	B, 2				
B1A1	180C	193		LD	HL, MINUTE				
B1A3	1144FF	194		JR	LOOP				
B1A6	ED53B4FF	195	SUP	LD	DE, DISPBF+24				UPDATE SECOND DISPLAY BUFFER
B1AA	0601	196		LD	(DISP), DE				
B1AC	2102FB	197		LD	B, 1				
B1AF	3E30	198		LD	HL, SECOND				
B1B1	ED6F	199	LOOP	LD	A, 30H				
B1B3	F5	200		RLD					
B1B4	CD2108	201		PUSH	AF				
B1B7	F1	202		CALL	CONVER				CONVERT ASCII CODE TO DISPLAY FORMAT
B1B8	ED6F	203		POP	AF				
B1BA	F5	204		RLD					
B1BB	CD2108	205		PUSH	AF				
B1BE	F1	206		CALL	CONVER				
B1BF	ED6F	207		POP	AF				
B1C1	23	208		RLD					
B1C2	ED5B04FF	209		INC	HL				
B1C6	13	210		LD	DE, (DISP)				
B1C7	13	211		INC	DE				
		212		INC	DE				
		213		INC	DE				
		214		INC	DE				
		215		INC	DE				

IOM_MPF_IP

LOC	OBJ CODE	M	STMT	SOURCE	STATEMENT	
81CB	ED5384FF		216		LD	(DISP), DE
81CC	10E1		217		DJNZ	LOOP
81CE	C9		218		RET	
81CF	60		219	MAXTAB	DEFB	60H
81D0	60		220		DEFB	60H
81D1	13		221		DEFB	13H
8200			222		ORG	0B200H
8200	02B2		223		DEFW	INTERRUPT
			224			
			225		INTERRUPT:	
						! ENTRY POINT OF INTERRUPT
						! SERVICE ROUTINE
8202	F5		226		PUSH	AF
8203	C5		227		PUSH	BC
8204	D5		228		PUSH	DE
8205	E5		229		PUSH	HL
8206	CD27B1		230		CALL	TMUPDT
8207	78		231		LD	A, B
820A	FE04		232		CP	4
820C	C477B1		233		CALL	NZ, BFPUDT
820F	E1		234		POP	HL
8210	D1		235		POP	DE
8211	C1		236		POP	BC
8212	F1		237		POP	AF
8213	FB		238		EI	
8214	ED4D		239		RETI	
8216	2020414D		240	AM	DEFM	' AM'
821A	0D		241		DEFB	0DH
821B	2020504D		242	PM	DEFM	' PM'
821F	0D		243		DEFB	0DH
8220	CD8909		244	APHUP	CALL	CLEAR
8223	3A03FB		245		LD	A, (APMFLG)
8226	CB47		246		BIT	0, A
8228	2805		247		JR	Z, AMDECI
822A	211882		248		LD	HL, PM
822D	1803		249		JR	MIDWAY
822F	211682		250	AMDECI	LD	HL, AM
8232	CDCA09		251	MIDWAY	CALL	MSG
8235	CD9903		252		CALL	DEC_BP
8238	C9		253		RET	
F800			390		ORG	0F800H
F800			391	HOUR	DEFS	1
F801			392	MINUTE	DEFS	1
F802			393	SECOND	DEFS	1
F803			394	APMFLG	DEFS	1
F804			395	TMBF	DEFS	1
			254			

IOM_MPF_IP

```

LOC  OBJ CODE M STMT SOURCE STATEMENT          ASN 5.9

      396 ;
      397 ; *****
      398 ; *
      399 ; *          CTC DEMO_PROGRAM
      400 ; *
      401 ; *****
      402 ;
      403 ; THIS PROGRAM USES CTC TO DESIGN A CLOCK.
      404 ; THE I/O ADDRESS OF CTC IS FROM 64H TO 67H.
      405 DIG1 EQU 80H          ; 8255 I PORT A
      406 DIG2 EQU 81H          ; 8255 I PORT B
      407 DIG3 EQU 82H          ; 8255 I PORT C
      408 SEC1 EQU 90H          ; 8255 II PORT A
      409 SEC2 EQU 91H          ; 8255 II PORT B
      410 COLDEL EQU 80          ; COLUMN DELAY FOR ROUTINE SCANS.
      411 CHRWR1 EQU 0724H
      412 ORC 0B700H
      8700 3E8B          413 LD A,0B8H          ; LOAD THE INTERRUPT REGISTER
      8702 ED47          414 LD I,A
      8704 3E85          415 LD A,10110101B        ; LOAD THE CHANNEL CONTROL
      8706 D364          416 OUT (CTC0),A
      8708 3EFF          417 LD A,0FFH          ; LOAD THE CONSTANT REGISTER
      870A D364          418 OUT (CTC0),A
      870C 3E00          419 LD A,0          ; LOAD THE INTERRUPT VECTOR
                        420 ; REGISTER
      870E D364          421 OUT (CTC0),A
      8710 ED5E          422 IM 2          ; SET INTERRUPT MODE 2
      8712 FB           423 EI
      8713 CD20B8        424 CALL APMUP1
      8716 CD87B7        425 CALL HMBUP1
      8719 3E00          426 LD A,0
      871B 3204FB        427 LD (TMBF),A
      871E DD212CFF      428 MAIN1 LD IX,DISPBF
      8722 CD3980        429 CALL SCANS
      8725 18F7          430 JR MAIN1
      8727 1104FB        431 TMUPD1 LD DE,TMBF
      872A 1A           432 LD A,(DE)
      872B 3C           433 INC A
      872C 12           434 LD (DE),A
      872D FE1C          435 CP 1CH          ; INCREMENT SEC ONLY IF THE
                        436 ; NUMBER OF INTERRUPT REACHES
                        437 ; 28
      872F 0604          438 LD B,4
      8731 C0           439 RET NZ
      8732 AF           440 XOR A
      8733 05           441 DEC B
      8734 12           442 LD (DE),A
      8735 1B           443 DEC DE
      8736 1B           444 DEC DE
      8737 21D3B7        445 LD HL,MAXTA1
      873A 37           446 SCF
      873B 1A           447 SMH1 LD A,(DE)
      873C CE00          448 ADC A,0
      873E 27           449 DAA
      873F 12           450 LD (DE),A
      8740 96           451 SUB (HL),A          ; COMPARE WITH MAX_TABLE
      8741 3801          452 JR C,COMPL1
      8743 12           453 LD (DE),A

```

IOM_MPF_IP

LOC	OBJ CODE M	STMT	SOURCE	STATEMENT	ASM 5.9
B744		454	COMPL1	CCF	
B745	23	455		INC	HL
B746	1B	456		DEC	DE
B747	10F2	457		DJNZ	SMH1
B749	3A00FB	458		LD	A, (HOUR)
B74C	A7	459		AND	A
B74D	2B15	460		JR	Z, SUCCE1
		461			: IF REACH MAX, JUMP TO
					: ROUTINE SUCCESS
B74F	3C	462		INC	A
B750	FE13	463		CP	13H
B752	2015	464		JR	NZ, HALF1
					: OVER TWELVE O'CLOCK
B754	3A03FB	465		LD	A, (APMFLC)
B757	CB67	466		BIT	4, A
B759	201B	467		JR	NZ, HOME1
B758	EE01	468		XOR	01H
					: CHANGE AM TO PM ; PM TO AM
B75D	F610	469		OR	10H
B75F	3203FB	470		LD	(APMFLC), A
B762	100F	471		JR	CONTI1
B764	3E01	472		LD	A, 1H
B766	3200FB	473		LD	(HOUR), A
B769	3A03FB	474	HALF1	LD	A, (APMFLC)
B76C	E6EF	475		AND	0EFH
B76E	3203FB	476		LD	(APMFLC), A
B771	1003	477		JR	HOME1
B773	CD208B	478	CONTI1	CALL	APHUP1
B776	C9	479	HOME1	RET	
B777	3A02FB	480	BFUPD1	LD	A, (SECOND)
B77A	A7	481		AND	A
B77B	2002	482		JR	Z, JUDGE1
B77D	1024	483		JR	SUP1
B77F	3A01FB	484	JUDGE1	LD	A, (MINUTE)
B782	A7	485		AND	A
B783	2002	486		JR	Z, HMSUP1
B785	100E	487		JR	MSUP1
B787	1130FF	488	HMSUP1	LD	DE, DISPBFB+12
		489			: UPDATE HOUR, MINUTE, SECOND
					: DISPLAY BUFFER
B78A	ED5384FF	490		LD	(DISP), DE
B78E	0603	491		LD	B, 3
B790	2100FB	492		LD	HL, HOUR
B793	101A	493		JR	LOOP1
B795	1130FF	494	MSUP1	LD	DE, DISPBFB+18
		495			: UPDATE MINUTE, SECOND
					: DISPLAY BUFFER
B798	ED5384FF	496		LD	(DISP), DE
B79C	0602	497		LD	B, 2
B79E	2101FB	498		LD	HL, MINUTE
B7A1	100C	499		JR	LOOP1
B7A3	1144FF	500	SUP1	LD	DE, DISPBFB+24
B7A6	ED5384FF	501		LD	(DISP), DE
B7AA	0601	502		LD	B, 1
B7AC	2102FB	503		LD	HL, SECOND
B7AF	3E30	504	LOOP1	LD	A, 30H
B7B1	ED6F	505		RLO	
B7B3	F5	506		PUSH	AF
B7B4	CD210B	507		CALL	CONVER
		508			: CONVERT ASCII CODE TO
					: DISPLAY FORMAT
B7B7	F1	509		POP	AF
B7B8	ED6F	510		RLO	
B7BA	F5	511		PUSH	AF
B7BB	CD210B	512		CALL	CONVER
B7BE	F1	513		POP	AF
B7BF	ED6F	514		RLO	
B7C1	23	515		INC	HL

LOC	OBJ CODE	M	STMT	SOURCE	STATEMENT	ASM 3.9
87C2	ED5884FF		516		LD	DE. (DISP)
87C6	13		517		INC	DE
87C7	13		518		INC	DE
87C8	1802		519		JR	JUMP
87CA	00		520		NOP	
87CB	00		521		NOP	
87CC	ED5384FF		522	JUMP	LD	(DISP), DE
87D0	10DD		523		DJNZ	LOOP1
87D2	C9		524		RET	
87D3	60		525	MAXTAL	DEFB	60H
87D4	60		526		DEFB	60H
87D5	13		527		DEFB	13H
8800			528		ORG	08800H
8800	0288		529		DEFW	INT1 ; ENTRY POINT OF INTERRUPT
			530			; SERVICE ROUTINE
			531	INT1:		
8802	F5		532		PUSH	AF
8803	CS		533		PUSH	BC
8804	DS		534		PUSH	DE
8805	E5		535		PUSH	HL
8806	CD2787		536		CALL	THUPD1
8807	78		537		LD	A, B
8808	FE84		538		CP	4
8809	C477B7		539		CALL	NZ, BFUPD1
880F	E1		540		POP	HL
8810	D1		541		POP	DE
8811	C1		542		POP	BC
8812	F1		543		POP	AF
8813	FB		544		EI	
8814	ED4D		545		RETI	
8816	2020414D		546	AM1	DEFM	' AM '
881A	0D		547		DEFB	0DH
881B	2020504D		548	PM1	DEFM	' PM '
881F	0D		549		DEFB	0DH
8820	CDB909		550	APMUP1	CALL	CLEAR
8823	3A03F8		551		LD	A, (APMFLC)
8826	C847		552		BIT	0, A
8828	2805		553		JR	Z, AMDEC1
882A	211800		554		LD	HL, PM1
882D	1803		555		JR	MIDWA1
882F	211600		556	AMDEC1	LD	HL, AM1
8832	CD7A88		557	MIDWA1	CALL	MSC1
8835	CD9903		558		CALL	DEC_SP
8838	C9		559		RET	
8839	11FEFF		560	SCAN3	LD	DE, 0FFFEH ; ACTIVATE THE FIRST DIGIT.
883C	6A		561		L, D	
883D	2614		562		LD	H, 20 ; 20 DIGITS.
883F	DD7E00		563	KCOL	LD	A, (IX) ; FIRST BYTE PATTERN.
8842	D390		564		OUT	(SEG1), A
8844	DD23		565		INC	IX
8846	DD7E00		566		LD	A, (IX) ; 2ND BYTE PATTERN.
8849	D391		567		OUT	(SEG2), A
884B	78		568		LD	A, E
884C	D380		569		OUT	(DIG1), A ; 1-8 DIGITS
884E	7A		570		LD	A, D
884F	D381		571		OUT	(DIG2), A ; 9-16 DIGITS
8851	7D		572		LD	A, L
8852	D382		573		OUT	(DIG3), A ; 17-20 DIGITS
8854	0650		574		LD	B, COLDEL
8856	10FE		575		DJNZ	\$; DELAY 1.5 MS PER DIGIT.
8858	3EFF		576		LD	A, 0FFH ; DISABLE ALL THE DIGITS.
885A	D380		577		OUT	(DIG1), A
885C	D381		578		OUT	(DIG2), A
885E	D382		579		OUT	(DIG3), A
8860	DD23		580		INC	IX

IOM_MPF_IP

LOC OBJ CODE M STMT SOURCE STATEMENT

ASM 5.9

8862	A7		581		AND	A	
8863	CB03		582		RLC	E	
8865	3802		583		JR	C, RL1	
8867	CBC3		584		SET	0, E	
8869	CB12		585	RL1	RL	D	
8868	3802		586		JR	C, RL2	
886D	CBC2		587		SET	0, D	
886F	CB15		588	RL2	RL	L	
8871	25		589		DEC	H	
8872	20C8		590		JR	NZ, KCOL	
8874	11D8FF		591		LD	DE, -40	
8877	DD19		592		ADD	IX, DE	
8879	C9		593		RET		; GET ORIGINAL IX.
887A	7E		594	MSC1	LD	A, (HL)	
887B	23		595		INC	HL	
887C	FE0D		596		CP	0DH	
887E	C8		597		RET	Z	
887F	CD2409		598		CALL	CHRWR1	
8882	18F6		599		JR	MSG1	
			600		END		

4. Program Description

- 1) Statements 109-119 set 256 as the CTC Prescaler's value, 0FFH as the TIME CONSTANT REGISTER's value, so the cycle for one CTC interrupt is $256 \times 255 = 65280$. That is to say, after 65280 clock pulses, the CTC will interrupt the CPU. Since the address of the interrupt service routine is B202H, the CPU will jump to address B202H (the program counter value) to execute the program when it receives the INT signal. This program uses CTC channel 0 as the timer.
- 2) CPU calls subroutine TMUPDT after jumping to the interrupt service routine (address B202H), and statements 128-139 will check whether the CPU will be interrupted 27 times. If yes, then $B \leftarrow B-1$, the number of seconds increased by 1; if no, the CPU will go back to the interrupt service routine.
- 3) Statements 140-154 will check if the number of seconds exceeds 60. If yes, then $B \leftarrow B-1$ again, and enter the calculation of minutes; if no, the CPU will continue the calculation of seconds. If the number of minutes exceeds 60, the value of B is reduced by 1 again, and enter the calculation of hours.
- 4) Statement 155-176 will check if the number of hours exceeds 12. If yes, the AM will be changed to PM or the PM will be changed into AM.
- 5) Statements 177-200 refresh the display. That is, if the number of seconds exceeds 60, the screen will display the renewed number of minutes (added by 1); if the number of minutes exceeds 60, the screen will display the renewed number of hours (added by 1); if the number of hours exceeds 12, the screen will change AM to PM or PM to AM.
- 6) Statements 201-218 will translate the values of seconds, minutes and hours which is stored in F800-F802 into the display format.

- 7) Statements 219-221 define the base number which is the upper limit number of seconds, minutes and hours.
- 8) Statements 222-239 is the interrupt service subroutinè.
- 9) In order to reduce the deviation, you can design a program which will increase the number of seconds by 1 when 66 seconds has passed by, then the deviation will be decreased.
- 10) CTC can be designed for either Timer or Counter application such as the automation control circuit. Please refer to the Z80 HANDBOOK for detailed information.

CHAPTER 4
8251
APPLICATION
EXAMPLE

1. Introduction

- 1) This program is an experiment for serial data transfer, using 8251 in its Asynchronous Mode as an RS-232 compatible serial interface on MPF-IP, to connect to the RS-232 interface on CRT.

The CPU will first read the DIP switch, which is used to select the baud rate ranging from 50 to 9600, and then sent the data it has read to the time constant register of the CTC to determine the data transfer rate.

- 2) The CTC may be used either for timing or event counting. When it operates in the Timer Mode, it accepts system pulse ($3058 \text{ MHz}/2 = 1.79 \text{ MHz}$). When it works in the Counter Mode, CTC accepts and counts input pulses from CLK/TR2 ($1.79 \text{ MHz}/2 = 0.895 \text{ MHz}$).
- 3) The following is the CTC time constant calculation when it is in the Timer Mode.

$$M = \frac{\phi}{BR \times DF \times PR \times 2}$$

M = CTC time constant

ϕ = system clock pulse ($= 3.58 \text{ MHz}/2 = 1.79 \text{ MHz}$)

BR = baud rate

DF = 8251 Divider Factor (16 or 64, 16 is used in this program)

PR = CTC Prescaler (16 or 256, 16 is used in this program)

- 4) The following is the CTC time constant calculation when in the Counter Mode.

$$M = \frac{CLK}{BR \times DF \times 2}$$

M = CTC time constant
 CLK= 1.79MHz/2=0.895MHz
 BR = baud rate
 DF = 8251 divider factor

- 5) The table of time constant and their corresponding baud rates used in this program are as follows:

Time Constant		
Baud Rate	Timer Mode	Counter Mode
	DF=16, PR=16	DF=16
50	70	
75	47	
110	32	
150	23	
200	18	
300		93
600		47
1200		23
2400		12
4800		6
9600		3


- 6) The following is the table of DIP switch and baud rate.

Baud Rate	S4	S3	S2	S1
50	0	0	0	0
75	0	0	0	1
110	0	0	1	0
150	0	0	1	1
200	0	1	0	0
300	0	1	0	1
600	0	1	1	0
1200	0	1	1	1
2400	1	0	0	0
4800	1	0	0	1
9600	1	0	1	0

{ 0 = on
 { 1 = off

} Timer Mode
 } Counter Mode

2. Operating Procedure.

- 1) Connect IOM-MPF-IP and CRT with a cable.
- 2) Use DIP switch to set the baud rate to the same as that of CRT's. (Please refer to the table above)
- 3) Key in <G>=B300 
- 4) The CRT terminal will display:

- 5) Then the MPF-IP screen will display "COMPLETE".
- 6) If you press **←**, the screen will display an identical message.
- 7) If you press **↓** key, the word on the MPF-IP screen will disappear and the CRT displays statements, and control will be transferred to the CRT monitor. At this moment, any key pressed on the CRT keyboard will be echoed on the CRT screen.

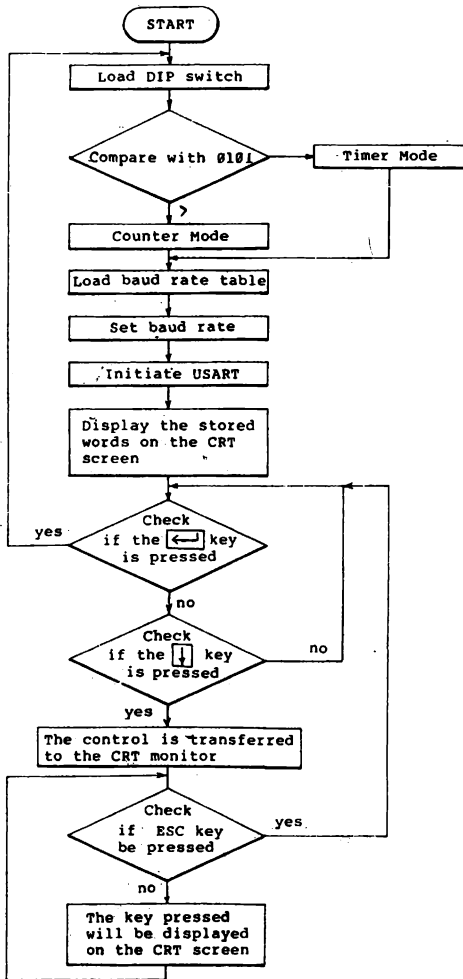
IOM_MPF_IP
 FEB. 15TH 1983 by Charles Chang
 IOM_MPF_IP is an I/O memory board.
 The address of ROM is from B000H to BFFFFH.
 The address of RAM is from D800H to EFFFFH.
 The I/O address of PIO is from 68H to 6FH.
 The I/O address of CTC is from 64H to 67H.
 The I/O address of 8251 is from 60H to 63H.
 It contains three demo. program.
 The first program uses PIO as a traffic light controller.
 The second program uses CTC to design a clock.
 The third program transfers data between IOM_MPF_IP and CRT through PS/2.

- 8) If you press the **ESC** key, the MPF-IP will regain control.
- 9) Press the **RESET** key to stop.

Note that it is necessary to run the application program for the 8251 with the IOM-MPF-IP connecting to a CRT. If the IOM-MPF-IP is not connected with a CRT, then nothing will happen after executing the program.

Please press the key on the CRT keyboard,
 and then it will display on the CRT screen.

3. Flow Chart



```

255 ; *****
256 ; *
257 ; *          8251 DEMO_PROGRAM          *
258 ; *
259 ; *****
260 ;
261 ; THIS PROGRAM TRANSFERS DATA BETWEEN IOM_MPF_IP AND
262 ; CRT THROUGH RS_232 INTERFACE.
263 ; THE I/O ADDRESS OF 8251 IS FROM 60H TO 63H.
B300 264   ORC          0B300H
265   URTDA EQU      60H          ; USART DATA
266   URTCNT EQU     61H          ; USART CONTROL
267   CTC2 EQU      66H          ; BAUD RATE GENERATOR
268   SPEED EQU     6CH          ; BAUD RATE SWITCH
B300 269   START3 CALL   CLEAR
B303 270   IN          A, (SPEED)   ; READ BAUD RATE SWITCH
B305 271   AND        0FH
B307 272   LD          E, A
B308 273   CP          0101B      ; ON-OFF-ON-OFF
B30A 274   LD          A, 7        ; CHANNEL CONTROL WITH
275                                     ; TIMER MODE
B30C 276   JR          C, HIGSPD
B30E 277   LD          A, 47H      ; CHANNEL CONTROL WITH
278                                     ; COUNTER MODE
B310 279   HIGSPD OUT    (CTC2), A
B312 280   LD          HL, BDTAE   ; BAUD RATE TABLE
B315 281   LD
B317 282   ADD        HL, DE
B318 283   LD          A, (HL)     ; TIMER (COUNTER) CONSTANT
B319 284   OUT        (CTC2), A
285   LD          HL, INIURT      ; INITIALIZE USART
B31E 286   LD          B, 6
B320 287   INIT     LD    C, (HL)  ; PORT
B321 288   INC        HL          ; (HL)=DATA
B322 289   OUTI
B324 290   JR          NZ, INIT
B326 291   LD          HL, THSC
B327 292   LD          BC, ENDMSC-THSC
B32C 293   REPT     LD    A, (HL)
B32D 294   CALL    CHRWR
B330 295   CPI
B332 296   JP          PE, REPT
B335 297   LD          HL, COMPLE
B338 298   CALL    MSC
B33B 299   CALL    DEC_SP
B33E 300   LD          IX, DISPB
B342 301   REPT1  CALL   SCAN
B345 302   CP          0DH          ; PRESS RETURN KEY?
B347 303   JR          Z, START3
B349 304   CP          69H          ; PRESS DOWN ARROW KEY?
B34B 305   JR          Z, CRT
B34D 306   JR          REPT1
B34F 307   CRT     LD    HL, AMSC
B352 308   LD          BC, ZMSG-AMSC
B355 309   REP     LD    A, (HL)
B356 310   CALL    CHRWR
B359 311   CPI
B35B 312   JP          PE, REP

```



IOM_MPF_IP						ASM 5.9	
LOC	OBJ CODE	M	STMT	SOURCE	STATEMENT		
835E	CD6AB3		313	REPT2	CALL	CHRRD	
8361	FE1B		314		CP	1BH	
8363	28DD		315		JR	Z, REPT1	
8365	CD73B3		316		CALL	CHRWR	
8368	18F4		317		JR	REPT2	
836A	DB61		318	CHRRD	IN	A, (URCNT)	
836C	CB4F		319		BIT	1, A	
836E	28FA		320		JR	Z, CHRRD	
8370	DB60		321		IN	A, (URTD)	
8372	C9		322		RET		
8373	F5		323	CHRWR	PUSH	AF	
8374	DB61		324	WAIT1	IN	A, (URCNT)	
8376	CB4F		325		BIT	0, A	
8378	28FA		326		JR	Z, WAIT1	
837A	F1		327		POP	AF	
837B	D360		328		OUT	(URTD), A	
837D	C9		329		RET		
837E	46		330	BDTAB	DEFB	70	: 50 BAUD (TIMER MODE)
837F	2F		331		DEFB	47	: 75 BAUD
8380	20		332		DEFB	32	: 110 BAUD
8381	17		333		DEFB	23	: 150 BAUD
8382	12		334		DEFB	18	: 200 BAUD
8383	5D		335		DEFB	93	: 300 BAUD (COUNTER MODE)
8384	2F		336		DEFB	47	: 600 BAUD
8385	17		337		DEFB	23	: 1200 BAUD
8386	0C		338		DEFB	12	: 2400 BAUD
8387	06		339		DEFB	6	: 4800 BAUD
8388	03		340		DEFB	3	: 9600 BAUD
8389	61		341	INIURT	DEFB	URCNT	
838A	00		342		DEFB	0	: 3 NULL BYTES RESET USART
838B	61		343		DEFB	URCNT	
838C	00		344		DEFB	0	
838D	61		345		DEFB	URCNT	
838E	00		346		DEFB	0	
838F	61		347		DEFB	URCNT	
8390	40		348		DEFB	40H	
8391	61		349		DEFB	URCNT	
8392	0E		350		DEFB	BEN	: MODE BYTE
8393	61		351		DEFB	URCNT	
8394	37		352		DEFB	37H	: COMMAND BYTE
8395	0D		353	AMSG	DEFB	0DH	
8396	506C6561		354		DEFB	'PLEASE PRESS THE KEY ON CRT KEYBOARD, AND'	
83C0	0D		355		DEFB	0DH	
83C1	7468656E		356		DEFB	'THEN IT WILL DISPLAY ON THE CRT SCREEN.'	
83E8	0D		357		DEFB	0DH	
83E9	0D		358	ZMSG	DEFB	0DH	
83EA	0D		359	TMSG	DEFB	0DH	
83EB	2A2A2A2A		360		DEFB	'***** IOM_MPF_IP *****'	
8411	0D		361		DEFB	0DH	
8412	20202020		362		DEFB	' FEB. 13TH 1983 BY CHARLES CHANG'	
8436	0D		363		DEFB	0DH	
8437	494F4D5F		364		DEFB	'IOM_MPF_IP IS AN I/O MEMORY BOARD.'	
845A	0D		365		DEFB	0DH	
845B	54686520		366		DEFB	'THE ADDRESS OF ROM IS FROM 8000H TO BFFFH.'	
8485	0D		367		DEFB	0DH	
8486	54686520		368		DEFB	'THE ADDRESS OF RAM IS FROM D800H TO EFFFH.'	
8489	0D		369		DEFB	0DH	
84B1	54686520		370		DEFB	'THE I/O ADDRESS OF PIO IS FROM 6BH TO 6BH.'	
84DB	0D		371		DEFB	0DH	
84DC	54686520		372		DEFB	'THE I/O ADDRESS OF CTC IS FROM 64H TO 67H.'	

LOC OBJ CODE M STMT SOURCE STATEMENT

ASM 5.9

B506	0D	373	DEFB	0DH	
B507	546B6520	374	DEFB	'THE I/O ADDRESS OF 8251 IS FROM 60H TO 63H.	
B532	0D	375	DEFB	0DH	
B533	49742063	376	DEFB	'IT CONTAINS THREE DEMO. PROGRAMS.	
B554	0D	377	DEFB	0DH	
B555	546B6520	378	DEFB	'THE FIRST PROGRAM USES PIO AS A TRAFFIC	
B57C	206C6967	379	DEFB	' LIGHT CONTROLLER.	
B59E	0D	380	DEFB	0DH	
B59F	546B6520	381	DEFB	'THE SECOND PROGRAM USES CTC TO DESIGN A	
B5B6	20636C6F	382	DEFB	' CLOCK.	
B5BD	0D	383	DEFB	0DH	
B5BE	546B6520	384	DEFB	'THE THIRD PROGRAM TRANSFERS DATA BETWEEN	
B5E6	20494F4D	385	DEFB	' IOM_MPF_IP AND CRT THROUGH RS_232.	
B609	0D	386	DEFB	0DH	
B60A	0D	387	ENDMSG DEFB	0DH	
B60B	20202020	388	COMPLE DEFB	COMPLETE'	
B619	0D	389	DEFB	0DH	

4. Program Description

- 1) Statements 269-284 reads in an 8-bit value from the DIP switch and set the baud rate according to that value.
- 2) Statements 285-289 initiate the USART.
- 3) Statements 290-301 write the stored statements into the CRT and display them on the screen.
- 4) Statement 302 checks if the  key is pressed. If yes, the stored statements will be displayed again.
- 5) Statements 304-313 check if the  key is pressed. If yes, the CRT monitor will gain control and display the pressed key.
- 6) Statements 314-317 check if ESC key is pressed. If yes, the MPF-IP will regain control.
- 7) Statements 318-329 cause MPF-IP to read data to or write data from the CRT.
- 8) Statements 330-340 contains the elements of the Baud Rate Table.
- 9) Statements 341-352 is the comment to initiate USART.
- 10) Statements 353-389 are all used for storing screen messages.